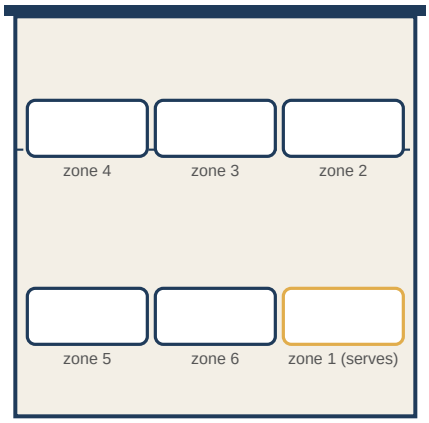
Volleyball rotation chart

Write your starting lineup in rotation 1, then move every name one spot clockwise for each rotation.

Team: _____ **System:** 5-1 6-2 4-2 6-6 **Set:** ____ **Libero #:** ____ **Date:** _____

Rotation 1



Server: _____

Setter: _____

Front-row hitters:

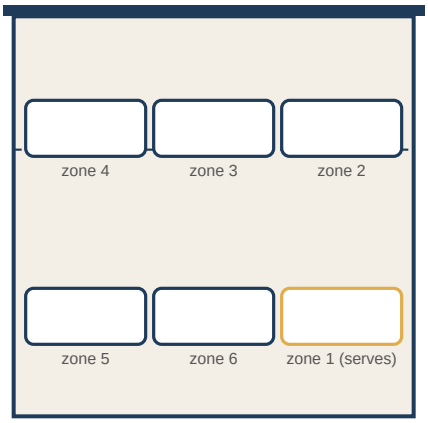
_____

Serve-receive notes:

_____

_____

Rotation 2



Server: _____

Setter: _____

Front-row hitters:

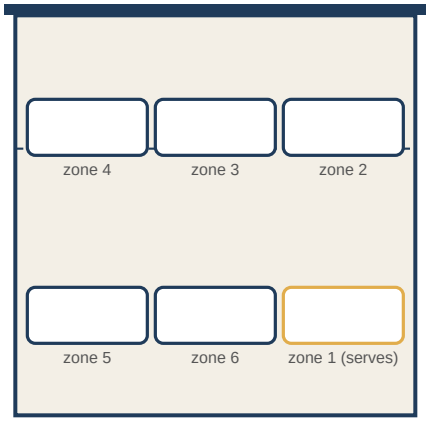
_____

Serve-receive notes:

_____

_____

Rotation 3



Server: _____

Setter: _____

Front-row hitters:

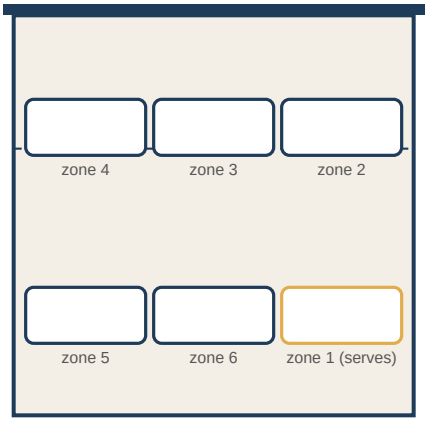
_____

Serve-receive notes:

_____

_____

Rotation 4



Server: _____

Setter: _____

Front-row hitters:

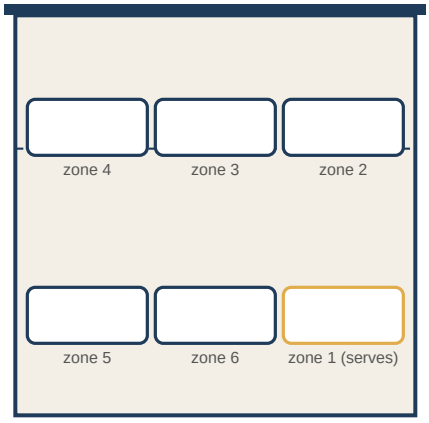
_____

Serve-receive notes:

_____

_____

Rotation 5



Server: _____

Setter: _____

Front-row hitters:

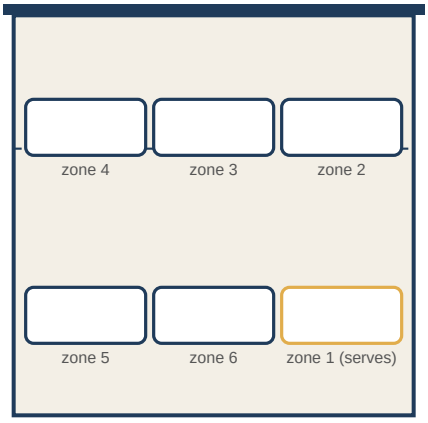
_____

Serve-receive notes:

_____

_____

Rotation 6



Server: _____

Setter: _____

Front-row hitters:

_____

Serve-receive notes:

_____

_____

Clockwise: 2 to 1, 1 to 6, 6 to 5, 5 to 4, 4 to 3, 3 to 2. You rotate only when you win the serve back (a side-out).

Rotation rules on one page

When to rotate, the overlap rule, and the faults that cost the most points.

When you rotate

- Rotate one spot clockwise only when your team wins a rally on the other team's serve (a side-out). Win a rally on your own serve and the same player serves again.
- The player who moves into zone 1 (right back) serves next. The serving order stays the same for the whole set; it can change between sets.
- A substitute takes the exact rotation spot of the player they replace.
- The libero replaces a back-row player without counting as a substitution and never rotates to the front row. When that spot reaches zone 4, the replaced player comes back in.

The overlap rule (checked at the moment of the serve)

- Front to back: 4 in front of 5, 3 in front of 6, 2 in front of 1. Each back-row player must be farther from the net than the front-row player directly in front of them.
- Side to side: in each row, left is left of middle and right is right of middle (4-3-2 in front, 5-6-1 in back).
- Only these neighbours are compared. Diagonals never are: zone 5 can stand in front of zone 2.
- Position is judged by where each player's feet touch the floor. Once the ball is served, everyone can move anywhere.
- US rules (NCAA, high school, USA Volleyball): both teams must be in order. FIVB 2025-2028: only the receiving team; the serving team can stand anywhere on its court.

Faults that cost points

- Overlap (positional fault): the referee makes a circular motion with the forefinger. The other team gets the point.
- Wrong server (rotation fault): the wrong player serves. The other team gets the point and the rotation is corrected.
- Moving early: a player switches before the server contacts the ball. That is an overlap, even if they were legal a second earlier.

Starting lineups by set (write the player in each zone for rotation 1)

Set	Zone 1 (serves)	Zone 2	Zone 3	Zone 4	Zone 5	Zone 6
1						
2						
3						
4						
5						

Coach's tip: before each serve receive, every player points at the teammates they must stay in order with.
Nobody needs to know all six spots. Everyone needs to know their neighbours.